



# A Study on Few-Shot Style Transfer for Handwriting Chinese Synthesis Using Conditional GAN

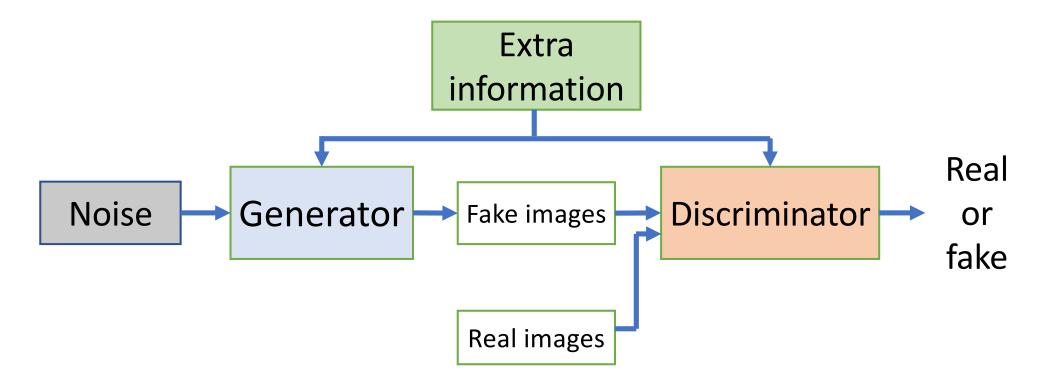
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#### **Abstract**

- The goal is synthesizing handwritten fonts with few samples.
- Zi2Zi[1] which achieve this with Conditional GAN suffered from occasional badly-formed results.
- We try to cope with this problem by increasing training fonts while keeping the size of training dataset.
- SSIM and PSNR score showed that the modified parameter is effective.

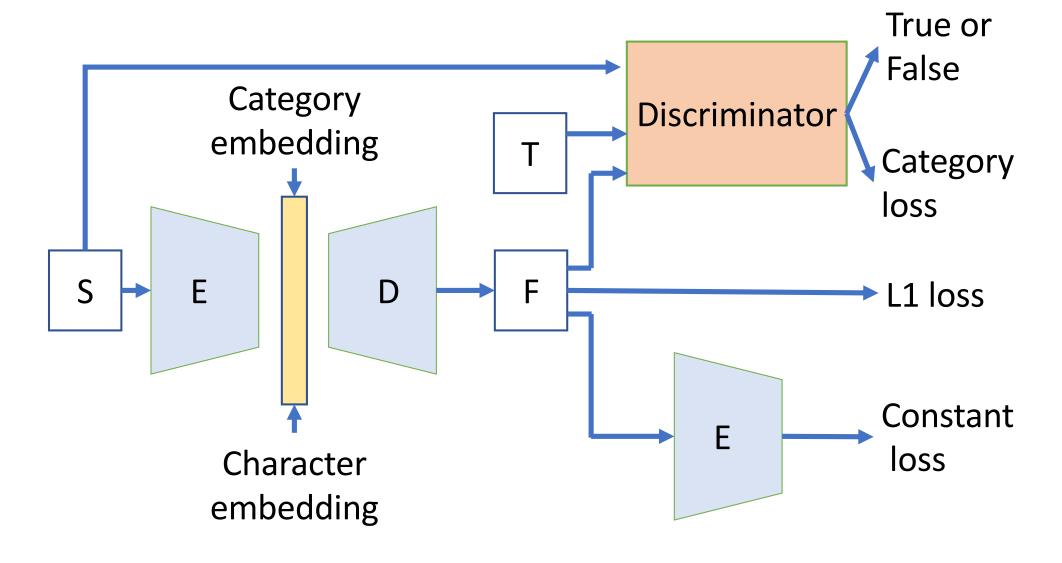
## Conditional GANs

 Extended from generative adversarial network by feeding an extra information to both generator and discriminator.



## Method

zi2zi model based on pix2pix



## Method

- Analysis of badly generated samples in related work
  - Stroke weight varies in different styles.
  - Some of commonly used parts are shown too many times in the same style





#### Our method

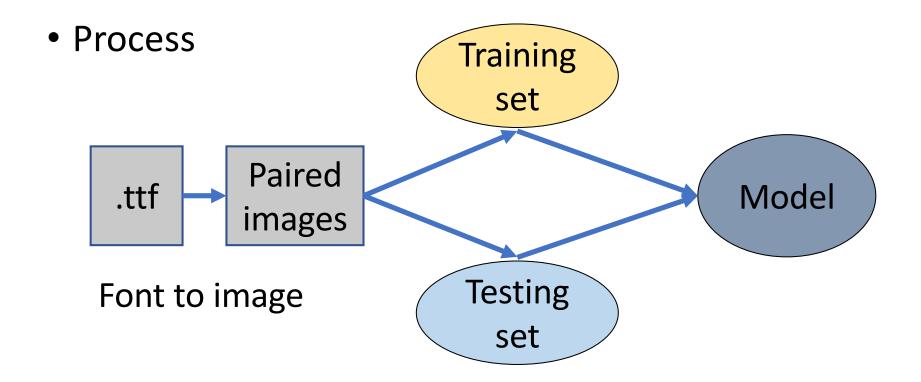
- Avoid learning commonly used characters in too many different styles.
- Use hard-tipped pen calligraphy as training set since their stroke weights are similar.

#### Loss function

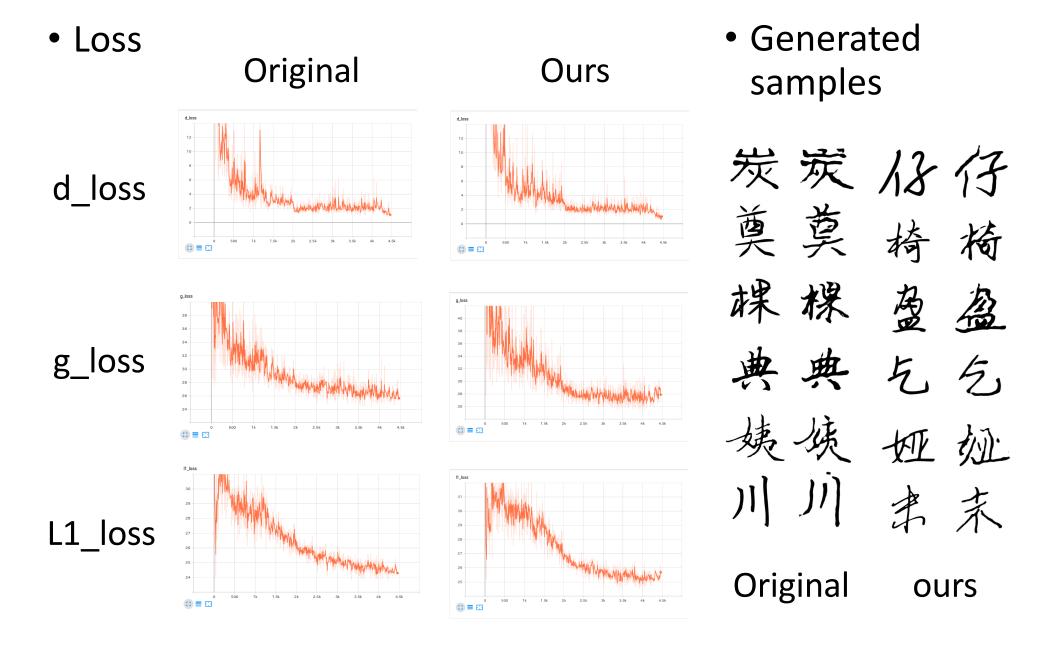
- g loss for generator
- d loss for discriminator
- L1 loss

# Experiment

- Dataset
  - Training set Original: 30 fonts, 500 samples.
     Training set Ours: 50 fonts, 300 samples.
  - Use all hard-tipped pen calligraphy as training data.



## Result



## Result

• Test

Original Ours 距 距 框 框

• Evaluation

	SSIM	PSNR
Original	0.5433	8.8846
Ours	0.5476	9.8267

Ground truth Generated Ground truth Generated

## Conclusion

- The initial results showed that the modified parameter is effective to improve the performance in handwritten fonts synthesis.
- For future work, we plan to try more training methods and datasets to do more comparisons.
   Furthermore, we plan to use the model to create .ttf format fonts.

#### Reference:

[1] Learning Chinese Character style with conditional GAN https://github.com/kaonashi-tyc/zi2zis

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